WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures
A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.
Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.
Select CONTROLLER SETUP in the OPTIONS menu to change button configuration. You may turn the switch controller vibration function on or off by pressing the Xbox Guide button and adjusting the settings.

**Button Explanation**

<table>
<thead>
<tr>
<th>Button</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>B X</td>
<td>Press buttons in succession listed from left-to-right.</td>
</tr>
<tr>
<td>B + X</td>
<td>Press buttons simultaneously.</td>
</tr>
<tr>
<td>B X</td>
<td>Quickly press buttons in succession listed from left-to-right.</td>
</tr>
<tr>
<td></td>
<td>Hold left or right on the D-pad.</td>
</tr>
<tr>
<td></td>
<td>Tap left or right on the D-pad.</td>
</tr>
<tr>
<td></td>
<td>Return to a “neutral” state, where no input is made on the left stick or D-pad.</td>
</tr>
</tbody>
</table>
TAG FEATURES

TAG: TAG button

Tag out with your partner. The character currently not in battle will slowly recover health within the red portion of their health gauge.

\[
\rightarrow \rightarrow \rightarrow \text{B} \text{ (while tagging in)}
\]

Perform a sliding dash while tagging in.

\[
\rightarrow \rightarrow \rightarrow \text{B} + \text{Y} \text{ (while tagging in)}
\]

Perform a running cross chop while tagging in.

TAG THROW: Y + TAG button
(while close to opponent)

Perform a throw involving both of your characters while tagging in your partner.

TAG COMBO: TAG button

To successfully execute a Tag Combo, press the TAG button right before hitting an opponent with a launcher. Tag in your partner to continue your combo. Tag combos can only be executed after certain launcher.

TAG ASSAULT: TAG button

To successfully execute a Tag Assault, press the TAG button right before hitting an opponent with a bound. Your partner will temporarily join the fight to continue your combo. The player-controlled character is designated by a white outline. Players can continue to hold the TAG button during a Tag Assault to have the partner automatically perform an assist combo.
TAG FEATURES / OFFLINE FEATURES

DIRECT TAG ASSAULT: \( X + Y + \text{TAG button} \)

This is a special move that all characters can use. Upon successfully hitting with a Direct Tag Assault attack, your partner will appear on-screen for a Tag Assault.

TAG CRASH: \( \text{DOWN} + \text{D} \)

REQUIREMENTS:
* Partner is in rage mode (health gauge is flashing red).
* Current character is down or in a position to ukemi.

If both of the above requirements are met, a player can perform a Tag Crash, where your partner appears attacking while the current character safely escapes off-screen. Be warned that by utilizing Tag Crash, your recoverable health and partner’s Tag Rage will be depleted.

OFFLINE FEATURES

ARCADE BATTLE

Play the arcade version of TEKKEN TAG TOURNAMENT™ 2.

GHOST BATTLE

Battle against a series of ghost characters.

VS BATTLE

Players can fight head-to-head offline.

TEAM BATTLE

Form a team and fight against another player or the CPU in team-on-team combat. Defeating a single character will result in a small amount of health recovery for the next match-up.
**TIME ATTACK**
Clear a series of stages as quickly as possible.

**SURVIVAL**
Defeat as many opponents as possible with a limited amount of health.

**PRACTICE**
Review and practice each character’s unique moves and combos. Players can also train defensively against specific characters as well.

**PAIR PLAY**
Up to four players can experience VS tag battles against one another offline. A minimum of two players must play together on one side if they wish to fight CPU opponents. The tagged out player can also tag themselves back in during the battle by pressing the TAG button.

Offline player rank will change in ARCADE MODE and GHOST MODE. Players will also receive fight money to use to purchase customization parts.

**FIGHT LAB**
- The ultimate beginner’s mode!
Gain various techniques and equip Combot with them on your quest to become the ultimate weapon.
ONLINE FEATURES

RANKED MATCH

Play online against other opponents to receive battle points and a chance to raise your rank.

PLAYER MATCH

Select from the following menu options to fight against other people online. These matches do not affect your online rank.

QUICK MATCH: Search for an opponent to fight.
CUSTOM MATCH: Set specific parameters for your search. Select an opponent to fight from a list.
CREATE SESSION: Host a match with specific settings and have opponents join.
Produced by NAMCO BANDAI Games Inc.
Developed by TEKKEN project (NAMCO BANDAI Studio)

US VERSION
NAMCO BANDAI Games America Inc.

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