



XBOX 360.

METRO

LAST LIGHT





WARNING Before playing this game, read the Xbox 360® console, Xbox 360 Kinect® Sensor, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause “photosensitive epileptic seizures” while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.**

Parents, watch for or ask children about these symptoms— children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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Xbox LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

IMPORTANT TIPS

Military Grade Ammo

The currency in *Metro: Last Light* is 'Military Grade Ammo'. This can be fired for extra damage but it is usually a better idea to save it for buying new weapons and ammo. If your gun is loaded with military grade ammunition the icon below will appear in the top right corner of the screen.



Compass

Pressing **BACK** brings up a compass in the bottom right corner of the screen. The green arrow shows the way to your next objective.

Watch

While outside, the watch on your left wrist shows how long you have until your gas mask filter needs to be replaced. If this gets to 0 you will hear an alarm and you must change your filter by holding **LB** and pressing **A**.

Weapon Attachments

Each weapon in the game can be modified with certain extra attachments, for example sights, silencers, etc. This is done in gun shops. Not all attachments can be fit onto all weapons.

GAME CONTROLS

Xbox 360 Controller



Note: There are 3 different control presets, the one shown here is the default.

DEFAULT GAME CONTROLS

Move		Aim/Alt Fire	
Sprint		Throw (Throwing Weapons)	
Look		Jump	
Melee Attack		Crouch Toggle	
Lighter		Use/Reload/Interact	
MedKit		Next Weapon	
Fire		Journal/Compass	
		Menu	

Equipment Inventory	HOLD
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Lighter	
Pneumatic Pump (Pneumatic Weapons)	
Medkit	
Universal Charger	
Light	
Night Vision	
Gas Mask	
Change Gas Mask Filter	

Weapons Inventory**HOLD Y**

Change weapon	
Change Ammo Type (Automatic weapons only)	RB
Throwing Knife	
Incendiary Grenade	
Claymore	
Grenade	



MENUS

MAIN MENU



New Game

Start a new story from the very beginning. After selecting NEW GAME, you may choose from three difficulty settings: Easy, Normal or Hardcore.

Continue

Jump back into *Metro: Last Light* and continue from your previously saved checkpoint.

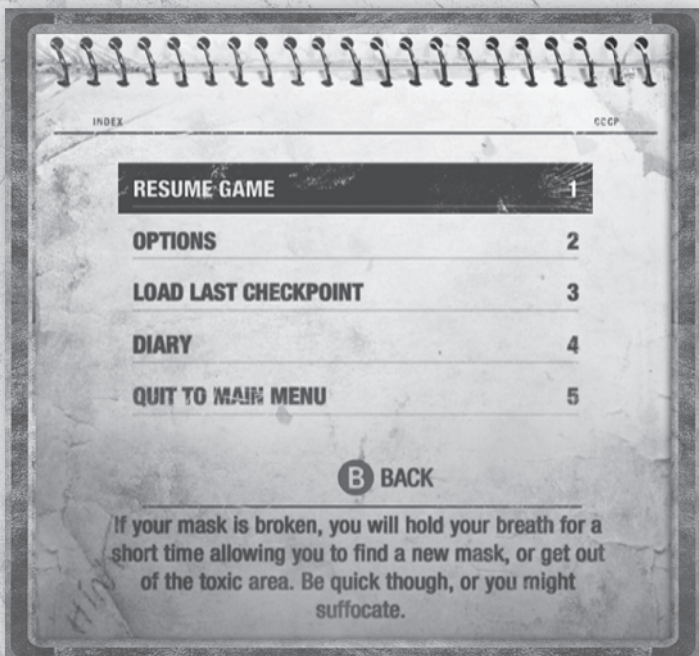
Chapters

Access the CHAPTERS menu to be able to load previously played levels from their beginning.

Options

Select the OPTIONS menu to adjust controls, sound, and game settings.

PAUSE MENU



Resume Game

Select RESUME GAME to return to gameplay.

Options

Access the game's OPTIONS menu.

Load Last Checkpoint

Select LOAD LAST CHECKPOINT to return to the last saved Checkpoint. All unsaved data will be lost.

Diary

Select DIARY to view your character's notes and storyline diary.

Quit to Main Menu

Select this option to end your current game and return to the MAIN MENU.



PhysX[™]
by NVIDIA



PAVEngine

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