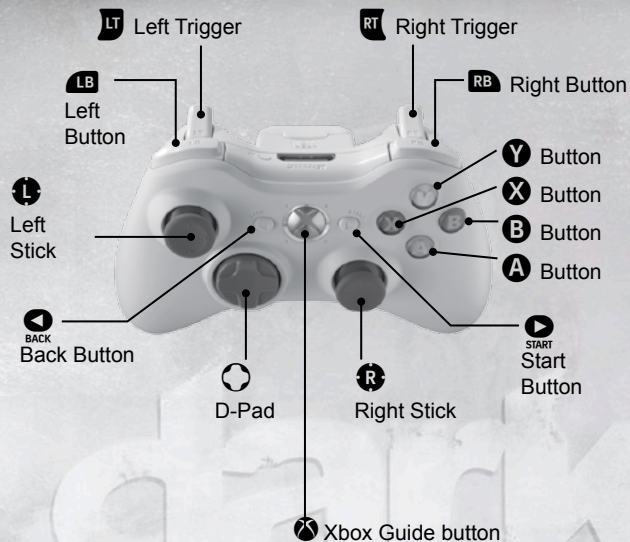


GAME CONTROLS



Left Stick.....	Move
Right Stick	Look
Right Stick Button.....	energyPulse
D-Pad Left	Select Rifle
D-Pad Right.....	Select Pistol/Glaive Combo
D-Pad Up.....	Flashlight
D-Pad Down	Mini-Inventory
LT.....	Aim
RT.....	Fire Weapon
LB	Throw Grenade
RB.....	Throw Glaive
X.....	Reload Weapon / Hold to Pick Up Item
Y	Shield / Hold for Shift
A	Dodge / Enter Cover / Hold to Sprint
B	Melee Attack / Finisher / Action
Start Button.....	Pause Menu
Back Button	Inventory Menu

MAIN MENU

From this menu you can begin a new game, continue a game in progress, launch the multiplayer component or access configuration options.

Single Player – Launch a new game, continue an in progress game or load a saved game.

Xbox LIVE® – Use this option to find multiplayer games over Xbox LIVE®.

System Link – Play a locally networked game.

Options – Adjust your display, controls, audio and save device configurations.

SAVING YOUR GAME

Dark Sector has an auto-saving feature that will automatically save your game after you complete a location.

DAMAGE SYSTEM

As you take damage in the game, the screen will start to flash red indicating the need to find cover and recover your health. Health will regenerate automatically.

BLACK MARKET

During the game, players may visit an underground black market to purchase new weapons and upgrade weapons they already have. Black market purchases can be made using Rubles and other items found throughout the game. Purchased weapons may be stored in the Weapon Locker and accessed at other black market locations. Black market locations are often marked by lotus graffiti symbols.

MULTIPLAYER



Dark Sector features two interesting and unique multiplayer game modes, INFECTION and EPIDEMIC, that can be played online or via system link.

INFECTION - Rounds begin with one player playing as a fully powered Hayden Tenno – all glaive upgrades and evolution powers will be available. Additional players will spawn as a team of Hazmat troopers. They each have weapons that the enemies in the game have, and add the ability to plant a proximity mine, as well as communicate the location of Hayden to others on their team. The team of troopers wins by using team tactics to overwhelm and kill Hayden as a group. If a player kills Hayden, they will then take over playing as Hayden and battle the troopers.

EPIDEMIC - This is a team based game in which two teams, each with one player as Hayden, compete to kill the opposing team's Hayden.

Xbox LIVE®

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE® Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

Connecting

Before you can use Xbox LIVE®, connect your Xbox 360® console to a high-speed Internet connection and sign up to become an Xbox LIVE® member. For more information about connecting, and to determine whether Xbox LIVE® is available in your region, go to www.xbox.com/live.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

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