**WARNING** Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

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**Important Health Warning About Playing Video Games**

**Photosensitive seizures**
A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.
John Hammond, brilliant industrialist and founder of InGen, had a dream of creating an island paradise where young and old alike could experience the majestic rulers of the prehistoric world, dinosaurs! Brought back from extinction through advances in genetics and raised in state of the art enclosures, the dinosaurs would live in a safari park like no other. Located on Isla Nublar, a tropical paradise 120 miles off the coast of Costa Rica, Hammond’s dream became a reality!

Jurassic Park fell into a state of chaos after computer technician Dennis Nedry sabotaged the park’s security systems in his attempt to deliver a batch of dinosaur embryos, hidden inside an altered Barbasol Shaving Cream can, to agents of a competing biotech company. He didn’t make it. Nedry was killed by the very inhabitants of the park that his meddling had set free.

Now, in the aftermath of the park’s collapse, a group of individuals, each with different reasons for their presence on the island, must survive the dangers of an ancient world as they attempt to escape an island as deadly as it is beautiful.
**GAME CONTROLS (INVESTIGATION)**

- **Move camera:** 
  - LT

- **Switch location in scene:** 
  - LT followed by L to select or

- **Investigate item:** 
  - A, B, X, Y, RB, and/or LB button (hold when bracketed)

- **Use item:** 
  - A, B, X, Y, RB, and/or LB button (hold when bracketed)

- **Initiate Dialog:** 
  - RT

- **Pause Game:** 
  - button

**GAME CONTROLS (ACTION)**

Jurassic Park: The Game includes many action-packed sequences that require time sensitive input selections to allow progression or survival. When indicated on-screen, press, tap, or hold the A button, B button, X button, Y button, RB button, and/or the LB button. Brackets around an icon indicate actions that require a button to be held down. A pulsing button icon indicates actions that require a button to be rapidly tapped. Some actions require movements of the L and/or R corresponding with the on-screen directions. A translucent button icon with a shrinking ring requires a button-press precisely at the moment the icon turns opaque.

Certain actions require inputs to be made precisely when the indicator appears on screen; making an incorrect input or completely missing an input could lead to the character’s death.

To pause game, press □.
**Begin Game:** Start a new playthrough of an episode. Each episode has its own Begin Game option.

**Load Game:** Resume a saved game. This will take you to your last saved game.

**Settings:** Adjust your sound settings (volume levels), and gameplay settings (subtitles).

**Quit:** Exit out of Jurassic Park: The Game to the Xbox 360 Dashboard.

**Scenarios:** Accessed by pressing the Y button. Replay scenes from each episode and perfect your performance in each to achieve medals (gold, silver, bronze). Only scenes you've already played can be accessed via the Scenario menu.

**Journal:** Accessed by pressing the X button. Read Dr. Laura Sorkin's private notes recording the happenings at Jurassic Park. Sorkin's journal becomes available and updates as the player makes progress through Jurassic Park: The Game.

**Episode Select:** Scroll through the four episodes of Jurassic Park: The Game. Press the RB button to scroll episodes forward and press the LB button to scroll episodes backwards.
Begin Episode: Start a new playthrough of an episode. Each episode has its own Begin Game option.
Load Game: Resume a saved game. This will take you to your last saved game.
Settings: Adjust your sound settings (volume levels), and gameplay settings (subtitles).
Quit: Exit out of Jurassic Park: The Game to the Xbox 360 Dashboard.
Resume: Resume game at point you left off at.

Scenarios: Accessed by pressing the Y button. Replay scenes from each episode and perfect your performance in each to achieve medals (gold, silver, bronze). Note: All unsaved progress from current play through will be lost. Only scenes you’ve already played can be accessed via the Scenario menu.

Journal: Accessed by pressing the X button. Read Dr. Laura Sorkin’s private notes recording the happenings at Jurassic Park. Sorkin’s journal becomes available and updates as the player makes progress through Jurassic Park: The Game.

Episode Select: Scroll through the four episodes of Jurassic Park: The Game. Press the RB button to scroll episodes forward and press the LB button to scroll episodes backwards.
Jurassic Park: The Game tells the story of events transpiring on Isla Nublar over four episodes. You must complete an episode before the next episode becomes available to play.

You can select your desired episode from either the Main Menu or the Pause Menu. Press the `button to scroll episodes forward and press the _ button to scroll episodes backwards.

Jurassic Park: The Game allows you to replay scenes from each episode to earn medals for your performance. Earn a Gold, Silver, or Bronze medal depending on how well you traverse a portion of the game. You are scored on criteria that include how many times you are killed and how accurate your inputs are during action sequences. Replay scenarios as many times as you like to improve your score. Only scenes you’ve already completed can be accessed via the Scenario menu. Each episode has a unique Scenario menu, accessible through that episode’s Main Menu and Pause Menu.

**Note:** Accessing a Scenario during a play through of the story will cause you to lose all unsaved progress.
Dr. Laura Sorkin, one of the brilliant geneticists employed by InGen, keeps a record of her thoughts, findings, and observations of the happenings at Jurassic Park. Access her private journal from the Main Menu or the Pause Menu. Dr. Sorkin’s journal entries are unlocked as you progress through Jurassic Park: The Game. Each episode has a unique section of the Journal, accessible through that episode’s Main Menu and Pause Menu.

Jurassic Park: The Game includes opportunities for characters to speak to each other in order to discover more about the ongoing situation as well as further the story. You can initiate conversations during investigation and exploration sequences by pressing the **A** button and using the Left Stick to select a line of dialog. Confirm your dialog selection by pressing the **A** button.